

Fig. 1 The proposed 1D chaotic sequence scrambler.

applied in real time G.729 audio and MPEG-4 video signal. Simulation results show that it is a feasible encryption scheme in wireless telemedicine system with transmission bit error rate (BER) 10^{-3} , 10^{-4} , and 10^{-7} for audio, video, and data signal, respectively [1]. As long as there is an input parameter error, for example, with 0.00000001% initial point error, these signals will not be recovered.

2. 1D chaotic sequence scrambler

In order to achieve secure medical communication, our 1D chaotic sequence scrambler is developed. Figure 1 shows this concept. The basic concept of the 1D chaotic signal scrambler is generated a 1D random sequence based on chaotic theory. Then the input media signal bit streams are to scramble the 1D chaotic random bit streams in order to achieve

encryption effect. The encryption medical signal will loss patient’s medical information and make the medical signal illegible. The procedure generating the 1D chaotic random sequences are described as

following. First, generate the index address that is required for each chaotic candidate random values by using chaotic index address assignment process which is denoted as F_{CIA} . Using the chaotic candidate point generator which is denoted as G_{CCS} generates the corresponding random value. In other words, generate a sequence of chaotic numbers with a finite length based on chaotic candidate point generator G_{CCS} , then find out the corresponding value in the sequence based on the address value generated by chaotic index address assignment process F_{CIA} as the random value and use these chaotic random sequences to scramble media signal bit streams. The encryption procedure could be described as

$E(P,K)=C$, where P is the original signal, E is the encryption algorithm, K is the encryption key, and C is the scrambled signal. Our chaotic index address assignment process, F_{CIA} is described in the following:

Step 0: Select chaotic logistic map type CMT_F of F_{CIA} .

Step 1: inputs SP_F, L_F, n_F, δ_F .

Where SP_F is the starting point of F_{CIA} . L_F is the length of in the input ECG bit streams, n_F is the number of discarded initial chaotic index points and δ_F is for the level of security.

Step 2:(a) If $\delta_F > 1$, then terminate the procedure; otherwise do the next step.

(b) $x_0 = SP_F$

(c)Generate n_F chaotic points:

$$x_n = CMT_F(x_{n-1}) \quad (1)$$

and then discard those points

Step 3: (a) $x_{n_F+1} = CMT_F(x_{n_F})$

(b) If $x_n > \delta_F$ then discard this point and go to step 2; otherwise do the next step.

$$(c) m_j = \left\lceil \frac{1}{x_{n_F+1}} \right\rceil \quad (2)$$

where the initial value for index j is 1, and $j=j+1$;

Step 4: [comparison between m_j and the previous m_k , $1 \leq k \leq j-1$]

If $m_j \in \{m_k, 1 \leq k \leq j-1\}$, then discard this point and go to step 2; Otherwise do the next step.

Step 5: If $j \geq L_F$, terminate the procedure and then output m_j , $1 \leq j \leq L_F$.

In addition, the procedure for chaotic candidate point generator G_{CCS} is described as follows:

Step 0: Select chaotic logistic map type CMT_G of G_{CCS} .

Step 1: inputs SP_G , where is the starting point of G_{CCS}

Step 2: Generate a sequence of chaotic numbers with a finite length of m_C^* by performing the iterative algorithm

$$\begin{aligned} x_n &= CMT_G(x_{n-1}), \\ x_0 &= SP_G \quad x_0 = SP_{CCS,C}, \quad 1 \leq n \leq m_C^* \end{aligned} \quad (3)$$

Step 3: Output x_n , $1 \leq n \leq m_C^*$.

Thus, the procedure for 1D chaotic media signal scrambler is summarized as follows:

Step 1: [generated chaotic index address sequence]

(a) $1 \leq j \leq L_F, m_j \in N$,

$$F_{CIA}\{m_1, \dots, m_{L_F}\} \rightarrow N \quad (4)$$

(b) $m_C^* = \text{maximum index address} =$

$$= \max_{1 \leq j \leq L_F} m_j$$

Step 2: [generated chaotic candidate points in stage 1]

Generate a chaotic candidate point sequence with a finite length of m_C^* by performing $G_{CCS} : x_n, 1 \leq n \leq m_C^*$.

Step 3: [generated chaotic random scramble sequences]

$$G(i) = x_{m_i} \quad (5)$$

$$1 \leq i \leq L_F, x_{m_i} = G_{CCS} : x_n, n = m_j$$

$$S(i) = s_i = \begin{cases} 1 & \text{if } x_{m_i} \geq 0.5 \\ 0 & \text{if } x_{m_i} < 0.5 \end{cases} \quad (6)$$

$$1 \leq i \leq L_F$$

Then the media signal is scrambled the 1D chaotic random sequence to achieve encryption.

3. Chaotic Scanning Encryption

A chaotic permutation in medical signal locations is used to increase secure telemedicine communication. It is similar to chaotic index address assignment F_{CIA}

and is described as follow. By using chaotic permutation process, those orders are scanned. Then those orders are re-scanning via chaotic de-permutation to reconstruct L_F medical signal bit streams in the receiver. The chaotic permutation a process F_{CP} is described as follows:

Step 0: Select chaotic logistic map type $CMT_{F_{CP}}$ of F_{CP} .

Step 1: inputs $SP_{F_{CP}}$ and L_F

Where SP_F is the starting point of $F_{CIA} \cdot L_F$ is the length of in the input signal bit streams

Step 2: $x_0 = SP_2$

Step 3: (a) Generate a chaotic address index corresponding to “j”, $1 \leq j \leq L_F$:

$$\begin{aligned} x_n &= CMT_{F_{CP}}(x_{n-1}) \\ m_j &\leftarrow \lceil 1/x_n \rceil \end{aligned} \quad (7)$$

If $m_j > L_F$, discard m_j , and go to setp 2. Otherwise do the next step.

Step 4:[Comparson between m_j and the previous m_k , $1 \leq m_k \leq j-1$]

If $m_j \in m_k, 1 \leq k \leq j-1$, then discard this point and go to step 2. Otherwise do the next step.

Step 5: If $j \geq L_F$, terminate the procedure and then output m_j , $1 \leq j \leq L_F$. Otherwise do the next steps.

(a) $n \leftarrow n+1$

(b) $j \leftarrow j+1$

(c) go to step2

4. Simulation Results

We have carried out a simulation to demonstrate proper functionality of the proposed unequal encryption in wireless telemedicine system. In the simulation, we use a two-layer highest security

chaotic encryption mechanism and applied to the EEG medical signal bit streams and JPEG2000 x-ray medical signal bit streams. This two-layer security protection mechanism includes (1) 1D chaotic random sequence scrambler and (2) chaotic EEG bit streams address scanning order encryption. In addition, a 1D fast chaotic random sequence scrambler is used in audio signal bit streams as well as MPEG-4 video signal bit streams. The design parameters and performance verification is described as follows. The parameters δ_F is 0.1 for input medical signal, n_F is equal to 10^6 . CMT_F , CMT_G , and $CMT_{F_{CP}}$ have the same simple chaotic map $C(x, r)$ is given by

$$C(x, r) = rx(1-x), \quad 0 < x < 1 \quad (8)$$

and the recursive form is expressed as

$$x_{n+1} = rx_n(1-x_n) \quad (9)$$

where the starting point $x_0 = SP_F = SP_G = SP_{F_{CP}}$ is equal to 0.1. The transmission BER for encrypted audio, video, and data are 10^{-3} , 10^{-4} , and 10^{-7} , respectively. Figure 2 shows decrypted audio signal with transmission BER 10^{-3} and 0.00000001% initial point error. Figure 3 shows decrypted audio signal with transmission BER 10^{-3} . It is seen that the decrypted audio signal 0.00000001% initial point error is not clear. Figure 4 shows the decrypted JPEG2000 X-ray medical signal with transmission BER 10^{-4} and 0.00000001% initial point error. Figure 5 shows the decrypted JPEG2000 X-ray medical signal with transmission BER 10^{-4} . Figure 6 shows the PSNR values for decrypted MPEG-4 video signal with transmission BER 10^{-4} . Figure 7 shows the PSNR values for decrypted MPEG-4 video signal with transmission BER 10^{-4} and 0.00000001% initial point error. Figure 8 shows the decrypted EEG medial signal with transmission BER 10^{-7} and 0.00000001% initial point error. Figure 9 shows decrypted EEG medial signal with transmission BER 10^{-7} . From these simulation results, it is found that the chaos-based encryption mechanism is very superior. When correct deciphering parameters are put in, the signal will be completely recovered; but, when there is an input parameter error, for example, with 0.00000001% initial point error, these signals will not be recovered. The mean square error of the original and the decrypted audio is 0.0169. The percent root-mean-

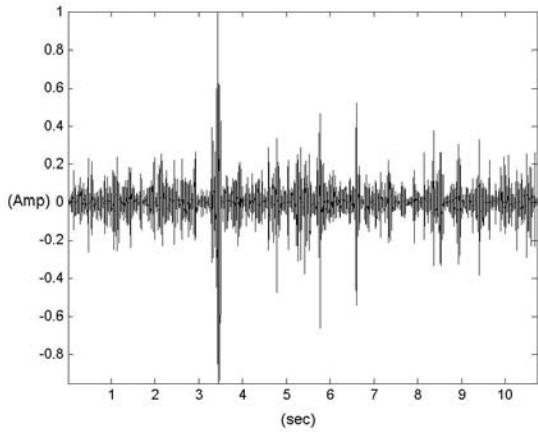


Figure 2 The decrypted audio signal with transmission BER 10^{-3} and 0.00000001% initial point error.(r=0.0033)

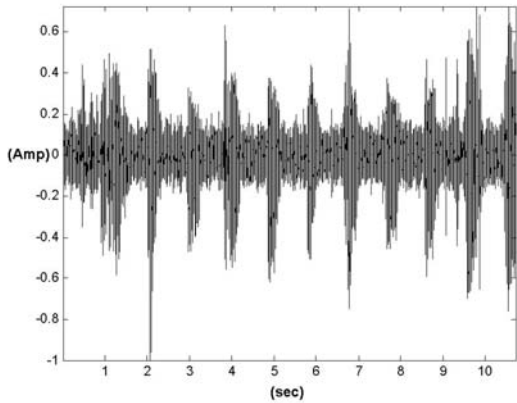


Figure 3 The decrypted audio signal with transmission BER 10^{-3} .(MSE=0.0169)

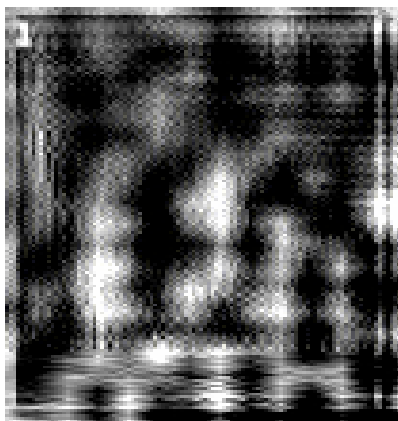


Figure 4. The decrypted JPEG2000 X-ray medical signal with transmission BER 10^{-4} and 0.00000001% initial point error.

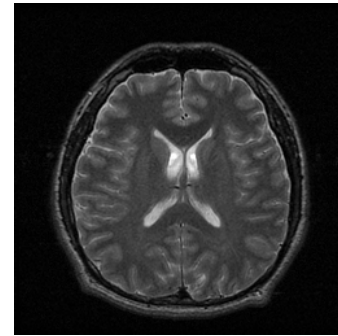


Figure 5 The decrypted JPEG2000 X-ray medical signal with transmission BER 10^{-4} . (PSNR = 30.31dB)

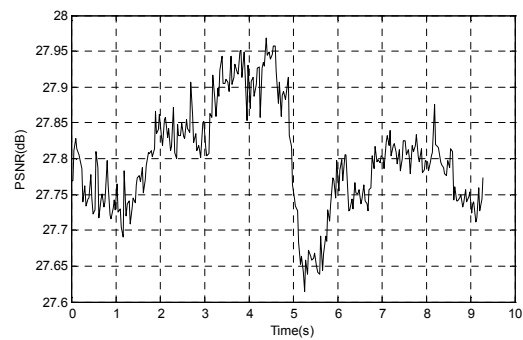


Figure 6. The PSNR values for decrypted H.264 video signal.

Figure 7 The decrypted MPEG-4 video signal with transmission BER 10^{-4} and 0.00000001% initial point error.

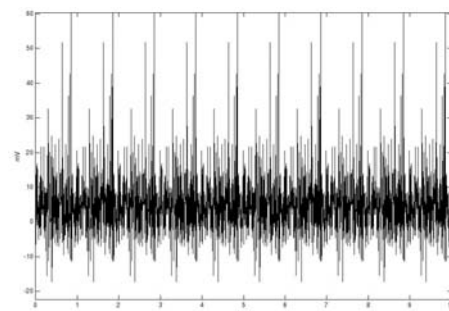


Figure 8 the decrypted ECG medial signal with transmission BER 10^{-7} and 0.00000001% initial point error.($r=0.055$)

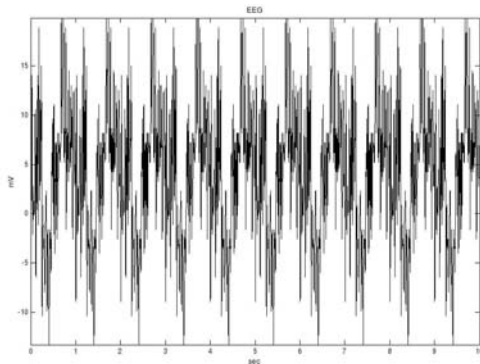


Figure 9 The decrypted EEG medial signal with transmission BER 10^{-7} . (PRD =0.12146%)

square difference (PRD) for original and the decrypted EEG signal is 0.12146%. The PRD value is defined as

$$PRD = 100 \times \sqrt{\frac{\sum_{i=1}^L (X_{ori}(i) - X_{dec}(i))^2}{\sum_{i=1}^L X_{ori}^2(i)}} \quad (10)$$

Where X_{ori} is original EEG medical signal. X_{dec} is the decrypted EEG medial signal with transmission BER 10^{-7} . The EEG medical signal is clear and can be applied in medicine. In order to compare the initial and the decrypted EEG medical signal with 0.00000001% initial point error, we use the Pearson correlation coefficient given by

$$r = \frac{\sum XY - \frac{\sum X \sum Y}{N}}{\sqrt{(\sum X^2 - \frac{(\sum X)^2}{N})(\sum Y^2 - \frac{(\sum Y)^2}{N})}} \quad (11)$$

where X and Y are the intensities of values in original EEG signal and encryption EEG signal, respectively. N is the total number of values in the EEG signal. Pearson correlation coefficient between the original and the encryption EEG signal is $r=0.05$. It corresponds to a low correlation ($r = 0$ represents the case where the images are completely uncorrelated). The decrypted EEG medical signal with 0.00000001% initial point error is unreadable and lost medical information. The peak signal to noise ratio (PSNR) of the original and the decrypted JPEG2000 X-ray image with lossless compression is

30.31dB as well as the original and the decrypted MPEG-4 video signal is 27.3 dB. These audio and video signals are clear and can be applied in wireless telemedicine.

5. Conclusion

In this paper, we have developed a new unequal encryption mechanism based on theory of chaos. A bit stream mapping of 1D chaotic scrambler and a permutation scheme are allocated to the EEG and JPEG2000 X-ray image medical information that requires higher encryption. In addition, a bit stream mapping of 1D chaotic scrambler are granted to G.729 audio, and MPEG-4 video signals that can tolerate low encryption level but meet high speed encryption. Simulation results show when correct deciphering parameters are put in, the signal will be completely recovered. It is a feasible encryption scheme in wireless telemedicine system with transmission BER 10^{-3} , 10^{-4} , and 10^{-7} for audio, video, and data signal, respectively. However, it there is existed with an input parameter error, for example, with 0.00000001% initial point error, these signals will not be recovered. The unequal encryption mechanism can be applied in E-health and M-health. In addition, current optimization techniques like genetic algorithm (GA) can apply in the unequal encryption mechanism to increase encryption and decryption speeds.

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