Computational Intelligence in Steganalysis Environment

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Abstract: - This paper presents a consolidated view of digital media steganalysis from the perspective of computational intelligence (CI). The environment of digital media steganalysis can be divided into three (3) domains which are image steganalysis, audio steganalysis, and video steganalysis. Three (3) major methods have also been identified in the computational intelligence based on these steganalysis domains which are bayesian, neural network, and genetic algorithm. Each of these methods has pros and cons. Therefore, it depends on the steganalyst to use and choose a suitable method based on their purposes and its environment.

Key-Words: - Steganalysis, Computational Intelligence, Image, Audio, Video

1 Introduction
Over the last decade, one of the most significant current discussions in legal and computer science is the field of information security. One of the concerns in the area of information security is the concept of hidden-information or information hiding. There are two main purposes in information hiding: (1) to protect against the detection of secret messages by a passive adversary, and (2) to hide data so that even an active adversary cannot remove the data. Most of the proposed information hiding system is designed based on steganography. Steganography is a method that uses a covert communication between two parties whose existence is unknown to a possible attacker. That is highly over claim statement that steganography can play an important role in protecting the security of highly sensitive documents over the Internet in this era of terabit networks.

Many of the new directions in steganography came from attack analyses. This process of analyzing steganographic protocols is carried out in order to detect and extract secret messages. This is called steganalysis which is generally starts with several suspected information streams but uncertain whether any of information stream contains hidden messages. Hence, steganalysis is the process of detecting steganography by looking at variances between bit patterns and unusually large file sizes. It is the art of discovering and rendering hidden data from useless covert messages. Several studies suggest that to have a good steganalysis tool, the implementation of steganalysis system should involve some degree of computational intelligence (CI). One of a few of such analysis [1] found that a supervised learning based approach using CI can be implemented to solve steganalysis problem. Thus, the purpose of this paper is to discuss the implementation of CI methods on steganalysis task. Several domain area of steganalysis environment has been formalized in order to justify each domain area against the right CI methods.

2 Artificial Intelligence
Artificial intelligence (AI) is both an art and a science [2]. Generally speaking, AI systems are built around into two types of automated inference reasoning engines which are forward reasoning and backwards reasoning. Meanwhile, AI applications can be also divided into two types, in terms of consequences: classifiers ("if pretty then flower") and controllers ("if pretty then take it"). Controllers do however classify conditions before inferring actions, and therefore classification forms a central part of most AI systems. The ultimate achievement in this field would be to develop a tool that can replicate or exceed human internal capabilities, including reasoning, recognition, understanding, imagination, creativity, and emotions. Due to that, the development of several useful computing tools has arisen in order to achieve these ideas in AI field. The tools of particular interest can be roughly divided into conventional AI, computational intelligence, and hybrid systems as shown in Fig.1.
2.1 Convention AI

Conventional AI which is also known as knowledge based systems is being applied in many of the traditional rule-based AI areas. Researchers are trying to develop AI systems that are capable of performing in a limited sense, “like a human being” [5]. Knowledge based systems include expert system and rule based systems, object-oriented and frame based systems, and intelligent agents. Mostly conventional AI can be classified as machine learning, characterized by formalism and statistical analysis. This is also known as symbolic AI, logical AI, neat AI and Good Old Fashioned Artificial Intelligence (GOFAI).

2.2 Computation Intelligence (CI)

CI is a very young discipline and other disciplines such as philosophy, neurobiology, evolutionary biology, and psychology have been studying intelligence much longer. Computational intelligence (CI) is the study of the design of intelligent agents which involves iterative development or learning. Computational intelligence includes neural networks, evolutionary computation (genetic algorithms and swarm intelligence) and other optimization algorithms. Techniques for handling uncertainty, such as bayesian, fuzzy logic, certainty theory fit into both categories. All these techniques use a mixture of rules and associated numerical values.

Currently, subjects in computational intelligence as defined by IEEE Computational Intelligence Society includes fuzzy systems, neural networks and evolutionary computation (genetic algorithms and swarm intelligence).

2.3 Hybrid System

With hybrid intelligent system, attempts are made to combine at least two CI disciplines. There are several ways in which different computational techniques can be complementary as hybrid intelligent system which are including dealing with multifaceted problems, capability enhancement, parameter setting and clarification and verification.

3 Computation Intelligence on Steganalysis

Commonly, the implementation of computational intelligence, and their hybrids methods in steganalysis environment are collectively referred to as intelligent steganalytic systems (ISS) shown in Fig.2. This figure represents a steganalysis environment which is an intelligent synthesis from bayesian, neural network, fuzzy system and genetic algorithm methods.
Generally, ISS involve two, three or more of these CI methods that are either used in series or integrated in a way to produce advantageous results through synergistic interactions [7]. It is important when considering the varied nature of application domains. There are three (3) main reasons for creating ISS which are technique enhancement, multiplicity of application task and realizing multi-functionality [8].

3.1 Image Steganalysis

Currently, several methods for detecting image steganography with CI such as LSB embedding [9], spread spectrum steganography [10], and LSB matching [11, 12], have been successfully steganalyzed [13].

a) Bayesian: On analyzing an image, one steganalysis approach [14] had proposed to estimate the hidden message based on a Bayesian framework. Message embedding in bit planes of an image is modeled as a binary symmetric channel. However, this method does not work for LSB embedding due to the lack of statistical structure in the bit plane.

b) Neural Network: A neural network [15] has been applied to analyze the possible occurrences of certain image pattern through histogram to detect the presence of data. They have used neural network approach to check for those discrepancy patterns and trains itself for better accuracy by automating the whole process from decomposition, signature searching, detection and elimination of the detection framework. In another study, method based on neural network [16] has proposed to gather statistics features of images to identify the underlying hidden data. This study used neural network to analyze object digital image based on three different types of transformation which are Domain Frequency Transform (DFT), Domain Coefficient Transform (DCT) and Domain Wavelet Transform (DWT). Meanwhile, the work of detection of wavelet domain information hiding techniques [17] has suggested statistical analysis on the texture of an image. Wavelet coefficients in each sub-band of wavelet transform are modeled as a Generalized Gaussian distribution (GGD) with two parameters. It appears that those parameters are a good measure of image features and can be used to discriminate stego-images from innocent images. Neural network is adopted to train these parameters to get the inherent characteristic of innocent and stego-images. Other study also claimed [18] that an artificial neural network capable of supervised learning results in the creation of a surprisingly reliable predictor of steganographic content, even with relatively small amounts of embedded data. The interesting result is that clean color images can be reliably distinguished from steganographically
3.2 Audio Steganalysis

Currently, interest in audio steganalysis is relatively low, despite obvious practical implications.

a) Bayesian: Echo coding is one of the most effective coding methods in terms of the signal-to-perceived noise ratio in audio steganography system. In Bayesian method, the process of distinguishing the audios with and without hidden data can be viewed as classification problem. Thus, a study [26] was carried out to detect hidden message by typical echo coding in audio steganalysis on statistical analysis of peak frequency with Bayes as a classifier. Experiments are conducted on a set of various types of audios and the correct rate of classification reaches to 80%. Compared with the method proposed by [27], this method is less time-consuming and gets high detecting accuracy for various embedding parameter combinations.

b) Neural Network: One of the audio steganalysis approach is using the principle of diminishing marginal distortions (DMD) [28]. This steganalysis technique is based on effect of repeated data embedding on the morphological structure of the audio signals. Thus, the principle of DMD is used to detect the presence of hidden messages in uncompressed audio files by using a single layer Feed Forward Neural Network (FFNN) for classification. Another study utilized a wavelet domain based on principal component analysis (PCA) [29] by using Radial Basis Function (RBF) network as a classifier. This scheme is used to detect the stego-audio signals embedded by wavelet domain LSB, Quantization Index Method (QIM) and Addition Method (AM). Simulation results show that the performances of the detection rates are all greater than 92%. This scheme does not only reduces the dimension of the feature vector effectively and simplifies the design of the classifier, but also keeps the detection performance high.

c) Genetic Algorithm: In audio steganalysis, GA is chosen because of its robustness to noise and no gradient information is required to find a global optimal. Spread Spectrum Watermarking (SSW) is one of the most interesting and powerful methods for embedding hidden information into audio signal. It is expected to have high degree of robustness, security and perceptual transparency. However, a study [10] has shown that the SSW approach has leak security for detecting exact location of watermark signal through an attack based on genetic algorithm. Besides that, the use of genetic algorithm [30] have explored to aid autonomous intelligent software agents capable of detecting any hidden information in audio files, automatically. This agent would create the Detection Agent (DA) in architecture comprising of several different agents that collaborate together to detect the hidden information. Another GA-based steganalysis approach called Stegobreaker [31] is proposed where the generated rules are used to classify audio documents in the real time environment. Experimental results showed that the Stegobreaker method worked effectively for the selected datasets and has the flexibility to be used to meet users' special requirements.
3.3 Video Steganalysis
Based on our survey currently, only one work on video steganalysis called Inter-frame Correlation Steganalysis [32]. This study proposed a blind steganalysis method to compress video stream by using a three layer Feed Forward Neural Network (FFNN) as the blind classifier. The features of the blind classifier are selected from the global DCT (discrete cosine transform) domain statistics in one single video scene on the collusion basis. Experimental results verify the availability of this scheme.

4 Conclusion
In this paper, we have addressed the implementation of computational intelligence in digital media. Three major methods of computational intelligence have been identified to be useful on steganalysis; they bayesian, neural network, and genetic algorithm. We have found that neural network is a popular choice for the image steganalysis while genetic algorithm is the first choice for audio steganalysis. In future work, we are considering the use of computational intelligence in natural language steganalysis environment.

References:


